

Programming Report
Cherish Inman, library assistant (programming, teens)

October saw a large increase in some of our teen programs, while others remained within average attendance numbers for 2023:

Date	Program	# attending
10/4/2023	Teen Gaming Club (S. Surra talk)	22* (16 were teens)
10/10/2023	OTAB Meeting	9
10/11/2023	Teen DnD A Team	8
10/12/2023	OTAB Pride Club	10
10/18/2023	Teen Anime Club	14
10/25/2023	Teen DnD B Team	8
10/31/2023	Teen Halloween Party	25

Gaming Club's increase in attendance in October can be directly correlated to our guest speaker, Skylar Surra from Riot Games. The teens absolutely loved him and his presentation: one teen even took detailed notes to share with friends who couldn't attend, something I was thrilled to see. Skylar went above and beyond to spend time with as many interested participants as he could, answering what questions he could after the program for both them and a student reporter from St. Bonaventure University. Skylar would like to come back to help with programs when his schedule allows, so I'll be working on coordinating that in the coming months.

Our November Gaming Club program had 9 attendees, which is a little less than average. It was the day after Halloween and on a day off of school for many of them, however. It'll be interesting to see if that trend continues through November.

The Teen Halloween Party—an OTAB idea I inherited from Alijah—also had a shocking number of attendees. I counted 25, but that's honestly my best head count estimate. We outgrew our reserved space in the conference room in less than 30 minutes and had to pivot quickly to the Gallery. We also had a lot of teens popping in and out for 5-15 minutes at a time. To say it went beyond my expectations is an understatement.

OTAB (Olean Teen Advisory Board) hosted their first Pride Club meeting this past month and had an impressive 10 teens attend. They hope to come up with more activities and possible poster-based advertising at their schools and homeschool groups. They plan to do some informal games and crafts in November to begin fostering a sense of fun and friendliness as not everyone knew each other before this first event. I'll report back as it continues to develop. I'll be meeting with them next week to finalize their plans for their Friendsgiving party at the end of this month and their upcoming Winter Holiday party, as well as their proposed art exhibit in our gallery for December.

Our final surprise for October was the attendance at Anime Club. We've averaged about 8 to 10 teens each month but had 15 this past time, wiping out my Japanese snack supplies. I've ordered more at their request, and time will tell if that was a fluke (we were watching scary anime selections in honor of Halloween) or if this current cohort of teens is just really, really into anime.

Finally, I've attached what programs we're offering for teens through the rest of November. We'll be pausing most of our regular teen programs (anime, gaming, DnD) in December due to a history of poor turnouts in December. Instead, the OTAB has requested we run part two of the Battle Royale DnD program I ran during Summer Reading this year, as well as a holiday party the second week of December where they, and I quote, "Can eat pizza, wings, and cookies while we goof around and play games." We can definitely facilitate that for them.

TEEN PROGRAMS

IN NOVEMBER

NOV 01 GAMING CLUB
4:30 - 6:00 PM

NOV 08 TEAM A DND
6:00 - 8:30 PM

NOV 09 PRIDE CLUB (OTAB)
4:00 - 4:30 PM

NOV 14 OTAB MEETING
4:30 - 5:30 PM

NOV 15 ANIME CLUB
4:30 - 5:45 PM

NOV 29 TEAM B DND
6:00 - 8:30 PM

NOV 30 FRIENDSGIVING
4:00 - 6:00 PM